



# Bachelor of Liberal Arts Sample Curriculum

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## *Interior Design*

*\*\*\*Refer to [catalog.unm.edu](http://catalog.unm.edu) for course descriptions and pre-requisites*

### Anthropology

- 401 Native American Art I
- 403 Native American Art II
- 468 Navajo Expressive Culture

### Architecture

- 1125 Design Fundamentals
- 1115 Intro to Architectural Graphics
- 1120 Intro to Architecture
- 465 Real Estate Development

### Art History

- 1120 Intro to Art
  - 2110 History of Art I
  - 2120 History of Art II
  - 2130 Modern Art
  - 2245 History of Photography
  - 330 Renaissance Art and Architecture
  - 310 Global Photographies
  - 318 History of Design, 1800-1960
  - 407 Museum Practices
- \*\*\*Most ARTH will not have pre-reqs\*\*\*

### Art Studio

- 320 The Phenomena of Color
- 333 Digital Fabrication
- 445 Text and Image:Graphic Design for Artists
- 466 Artists Using Data
- 448/449 Bio Art and Design/Lab

### Community and Regional Planning

- 330 Intro to Urban Design

### Communication and Journalism

- 1155 Communication Across Cultures
- 314 Intercultural Communication
- 323 Nonverbal Communication
- 327 Persuasive Communication
- 333 Professional Communication
- 365 Media History and Culture

### Management

- 310 Legal Issues for Managers \*\*\*
- 314 Entrepreneurial Selling
- 322 Marketing Management \*\*\*
- 326 Financial Management

### Organization, Information, & Learning Sciences

- 420 Creativity and Technical Design

### Philosophy

- 466 Seminar in Philosophy of Art and Aesthetics \*\*\*

### Political Science

- 2150 Public Policy & Administration

### Theatre

- 2310 Stagecraft 1
- 370 2D Computer-Aided Drafting for Design
- 371 Digital Imagery and Production
- 387 Design History and Styles for Performance and New Media
- 392 Introduction to Scenic Design for Performance and New Media
- 470 3D Modeling and Visualization for Design
- 472 Prop Design and Construction
- 475 Special Topics in Computers for Design
- 482 Scene Design and Technology Project